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Database Manage

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Multi-user ISAM procedure set

The database set actually consists of four packages (with IDs 23, 24, 25 and 26). MUISAM0.vep contains procedures to set up the database parameter file and to convert this file into a standard text file. In MUISAM1.vep you will find the procedures to open and close the database, set the current data file and (indexed) record field, and to store or retrieve data from (VIP) record fields. MUISAM2.vep lets you manipulate the contents of the database, which is built on the ISAM (Indexed Sequential Access Method) model (C-Tree™ implementation by Faircom). MUISAM3.vep contains 3 utility procedures.

The packages use VIP records (class 11) and may be loaded independently, except for MUISAM2.vep which also needs MUISAM1.vep. Like all VIP procedures, the database procedures update an internal status variable which, in case of error or failure, contains an error code accessible by the intrinsic function err().

MUISAM0.vep

set database params (parameter file, result)

parameter file (b): character string (constant or array)

result (B): simple object or array element of BYTE type

action: this procedure displays a dialog that lets you

define the structure and parameters of a multi-user ISAM database. If the parameter file

multi-user is AM database. If the parameter in

does not exist, it will be created.

The database may subsequently be opened and manipulated using the procedures in the packages MUISAM1.vep and MUISAM2.vep. The parameter file is only created or updated if the user clicks the **OK** button ($result \neq 0$). If he clicks the **Cancel** button, the operation is cancelled and result will contain 0.

For each data file you must define:

its name (any combination of letters, digits and '_')

For each record field you must define:

- its name (any combination of letters, digits and '_')
- if it is indexed or not
- if it allows duplicate or unique keys
- the type of data contained in the field

Once the database has been opened (<u>open</u> <u>database</u> procedure), you will refer to a data file or record field by its name.

param file to text (parameter file)

parameter file (b): character string (constant or array)

action: converts the given parameter file into a text file

with the same name but ".txt" appended to it. Is

useful for documentation.

<u>aet database</u> (parameter file, record no)

parameter file (b):

character string (constant or array)

record no (n):

expression, simple object or array element of

numeric type

action:

fills the given record with an image of the database parameter structure contained in the file parameter file. The record's size is adjusted as needed. The record's structure will be as follows:

field	length in bytes
nb of data files:	1
for each data file:	
name length	1
name	variable
nb of fields	1
for each field:	
name length	1
name	variable
type	1
size	4
indexed	1
duplicates	1

"name" is a standard character string (any combination of letters, digits and '_') and "name length" includes the terminating null byte. The combined length of data file name and field name must be < 64 characters (for each field).

"type" = 0 text 1 integer number 2 date 3 picture decimal number

"size" is only relevant if "type" = 0 and indicates the number of characters of a fixed-size text field (0 means variable size).

"indexed" = 1 or 0 for an indexed or unindexed field resp.

"duplicates" = 1 or 0 if an indexed field allows duplicates or not

set database (parameter file, record no)

parameter file (b): character string (constant or array)

record no (n): expression, simple object or array element of

numeric type

action: takes the image of a database parameter

structure contained in the given record and builds the corr. parameter file bearing the given name. If the file already exists its previous

contents will be overwritten. Extensive

consistency checking is performed. Error codes are accessible via VIP's err() intrinsic function. Valid parameter structures should conform to the rules outlined above (see the <u>get database</u>

procedure).

MUISAM1.vep

open database (parameter file, directory)

parameter file (b): character string (constant or array) directory (b): character string (constant or array)

action: opens the database specified by its *parameter*

file and located in the folder directory. Only one database may be open at any time. You must call this procedure before you can access the database. If the folder does not exist or if the database files cannot be found in the given folder, a new database will be created according to the specifications of the parameter file and

will be located inside the given folder.

note: the current directory is saved before it is

changed to *directory*, which is now the new current directory as long as the database

remains open.

close database

action: closes the database that is currently open. YOU

MUST CALL THIS PROCEDURE WHEN YOU ARE FINISHED WITH A DATABASE. An open database is

associated with structures in memory which

must be deleted when they are no longer needed.

note: the current directory is restored to what it was

before you called *open database*

set data file (data file)

data file (b): character string (constant or array)

action: defines data file as the current data file for all

subsequent operations.

set record field (record field)

record field (b): character string (constant or array)

action: defines record field as the current record field

for all subsequent operations (assumes the field is indexed and belongs to the current data file,

otherwise nothing happens).

put record field (field name, record no, source)

field name (b): character string (constant or array)

record no (n): expression, simple object or array element of

numeric type

source (a): object of any type (corresponding to the type of

the field)

action: fills a field of the VIP record record no using as

template the record field field name of the

database file data file.

In the case of a character field, source should be

a character string (constant or array). For

integer and real fields, *source* is expected to be a simple object or array element of INTEGER or REAL type resp. For date fields a date array (as returned by the procedure *read date & time* (first 3 elements only)) is required. In the case of a picture, *source* should be the picture's

identifier.

remark: fixed length character fields are right-padded

with blanks.

<u>aet record field</u> (field name, record no, destination)

field name (b): character string (constant or array)

record no (n): expression, simple object or array element of

numeric type

destination (B): object of any type (corresponding to the type of

the field)

action: retrieves a field of the VIP record record no

using as template the record field field name of

the database file data file.

In the case of a character field, destination

should be a BYTE type array. For integer and real

fields, destination is expected to be a simple

object or array element of INTEGER or REAL type

resp. For date fields an INTEGER array of at least

3 elements is required. If the field contains a picture, a copy is made of it and its identifier returned in *destination* (simple object or array

element of BYTE type).

MUISAM2.vep

add record (record no)

record no (n): expression, simple object or array element of

numeric type

action: adds the record identified by record no to the

current data file.

remarks: - the inserted record becomes the new current

record for the current data file.

- the corr. index file entries (keys) are also

automatically inserted.

<u>rewrite record</u> (record no)

record no (n): expression, simple object or array element of

numeric type

action: rewrites the current record for the current data

file, according to the contents of the record

record no .

remarks: see <u>add record</u>

read record (record no)

record no (n): expression, simple object or array element of

numeric type

action: reads the current data record relative to the

current data file into the record record no.

delete record

action: deletes the current record relative to the current

data file.

first record (record no, found)

record no (n): expression, simple object or array element of

numeric type

found (B): simple object or array element of BYTE type

action: returns into the record record no the first data

record in key sequential order relative to the current data file and record field. If the record is found, it becomes the new current record and

found will be ≠ 0.

last record (record no, found)

record no (n): expression, simple object or array element of

numeric type

found (B): simple object or array element of BYTE type

action: returns into the record record no the last data

record in key sequential order relative to the current data file and record field. If the record is found, it becomes the new current record and

found will be $\neq 0$.

next record (record no, found)

record no (n): expression, simple object or array element of

numeric type

found (B): simple object or array element of BYTE type

action: returns into the record record no the next data

record in key sequential order relative to the current data file and record field. If the record is found, it becomes the new current record and

found will be $\neq 0$.

previous record (record no, found)

record no (n): expression, simple object or array element of

numeric type

found (B): simple object or array element of BYTE type

action: returns into the record record no the previous

data record in key sequential order relative to current data file and record field. If the record is found, it becomes the new current record and

found will be $\neq 0$.

search record (key, record no, found)

key (a): simple object or array element of any type

record no (n): expression, simple object or array element of

numeric type

found (B): simple object or array element of BYTE type

action: searches the current data file for the first

record whose current field is greater than or equal to the target key *key*. If such a record is found, it will be returned in the record *record no*.

Found will contain one of the values:

0 record not found

1 record found with field = target key

2 record found with field > target key

If the record has been found it becomes the new

current record.

first record in set (key, signific length, record no, found)

key (a): simple object or array element of any type

signific length (n): expression, simple object or array element of

numeric type

record no (n): expression, simple object or array element of

numeric type

found (B): simple object or array element of BYTE type

action: searches the current data file for the first

record whose current field matches the given key key in the first signific length bytes. If such a record is found (found \neq 0), it becomes the new current record and its contents are copied into the record record no. A successful search also defines a set of records matching the given

criterion.

note: this procedure cannot be used with real type

fields

next record in set (record no, found)

record no (n):

expression, simple object or array element of

numeric type

found (B):

simple object or array element of BYTE type

action:

searches the record set defined by a previous and successful <u>first record in set</u> procedure for the next record in the set. If such a record is found, $(found \neq 0)$, it becomes the new current record and its contents are copied into the record <u>record</u>

no.

lock database (mode)

mode (n):

expression, simple object or array element of

numeric type

action:

sets the database locking mode according to the value of *mode*:

- o frees all data record locks held by your program and cancels the lock acquisition mode
- 1 resets acquisition mode = 0 + 2
- enables acquisition mode: your program will acquire a lock on each record read
- 3 suspends acquisition mode: no locks are freed but no new locks will be acquired
- 4 restores acquisition mode: locks will be acquired again

note: this procedure is only useful in an environment where multiple updaters compete which each other; in this case you should acquire locks for the whole duration of your updates to ensure consistency.

Remarks: -all procedures which return data in VIP records will automatically adjust the record size if needed to contain the full data length

-key (indexed fields) comparisons are done according to the field type: (fixed length) character fields are scanned from left to right on a case insensitive basis, while integer, real and date fields are compared according to their numerical value.

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MUISAM3.vep

WARNING: the utility procedures in this package should not be shared by multiple users. They ought to be reserved for persons with privileged access rights (e.g. database administrator).

<u>rebuild database</u> (parameter file, directory)

parameter file (b): character string (constant or array) directory (b): character string (constant or array)

rebuilds the database specified by its parameter action:

> file and located inside the given directory. You will need to call this procedure if you have

changed the database parameters (add or delete indexes e.g.) or otherwise if the database has

become corrupt.

compact ISAM file (ISAM file)

ISAM file (b): character string (constant or array)

action: creates a new, compacted copy of an ISAM data

> or index file (deleted space removed). ".old" is appended to the name of the old (uncompacted) version of the file. The compacted file will have to be rebuilt (rebuild database) before it can be

used again.

this procedure should only be called in rare note:

occasions (with variable length record data files

e.g.)

flat file to ISAM (data file, record length)

character string (constant or array) data file (b):

expression, simple object or array element of record length (n):

numeric type

converts the fixed record length flat data file action:

> data file into an ISAM data file with the same name, ".flat" being appended to the flat file's name. All records of the flat file share the same record length and the first record begins with

the first byte of the file.

ISAM error codes

The ISAM procedures may return the following error codes, to which a base value must be added, depending on the package:

- ID = 23 --> base = 5888
- ID = 24 --> base = 6148
- ID = 25 --> base = 6403
- ID = 26 --> base = 6656
- 2 key value already exists
- 3 could not delete since record positions don't match
- 4 could not find key to delete
- 5 cannot call delete w/o verification with duplicate keys
- 10 initialization parameters require too much space
- 11 bad initialization parameters
- 12 could not open index file
- 13 unknown file type
- 14 file corrupt at open
- 15 file has been compacted
- 16 could not create index file
- 17 could not create data file
- 18 tried to create existing index file
- 19 tried to create existing data file
- 20 key length too large for node size
- 21 record length too small
- 22 file number out of range
- 23 illegal index member info
- 24 could not close file
- 26 file number not active
- 28 zero position while adding key
- 29 zero position in data file routine
- 30 file pointer exceeds logical end of file
- 31 flag not set on record in delete chain
- 32 attempt to delete record twice in a row
- 33 attempt to use NULL pointer in read/write
- 34 predecessor repeat attempts exhausted
- 35 seek error (possible cause: out of disk space)
- 36 read error
- 37 write error (possible cause: out of disk space)
- 38 could not convert virtual open to actual
- 39 no more records available
- 40 key size too large for buffers
- 41 could not unlock data record
- 42 could not obtain data record lock
- 43 index file version incompatibility

- 45 key length exceeds 64 bytes
- 46 file number already in use
- 48 file mode incompatibility
- 49 could not save file
- 50 could not lock node
- 51 could not unlock node
- 52 variable length keys disabled
- 100 no current record for data file
- 101 could not satisfy search request for index file
- 102 could not open ISAM parameter file
- 103 could not read first 5 parameters in ISAM parameter file
- 104 too many files in ISAM parameter file
- 106 could not read data file record in ISAM parameter file
- 107 too many keys for data file in ISAM parameter file
- 108 incorrect keyno for index member in ISAM parameter file
- 109 too many key segments defined in ISAM parameter file
- 110 could not read segment record in ISAM parameter file
- 111 could not read index file record in ISAM parameter file
- 112 lock protocol found pending locks
- 113 no space left in internal lock table
- 114 1st byte of data record equals delete flag (hex FF)
- 115 key segments do not match key length
- 117 could not read index member record
- 118 NXTSET called before FRSSET for index file
- 119 FRSSET called for index with wrong key type (decimal number)
- 120 data record length exceeds rebuild maximum
- 121 not enough space for sort area
- 122 attempt to change fixed vs variable length
- 123 variable length header has bad record mark
- 124 number of indices does not match
- 125 c-tree already initialized
- 140 variable record length exceeds 65,529 bytes
- 146 could not update free space information
- 147 space to be reused is not marked deleted
- 148 WRTVREC cannot fit record at file position
- 149 varlen less than minimum in ADDVREC
- 153 buffer too small in REDVREC
- 154 zero length record in REDVREC
- 158 REDVREC record not marked active
- 159 zero position in var record length function
- 160 multi-user interference: index information updated by the time user got to actual data record

Utilisation du MPW C

- créez dans le dossier VIP de votre disque dur, un dossier "VipToMPW" qui va contenir votre MPW complet (voir doc MPW)
- copiez de la disquette master le fichier "CompileVip.c" et placer le dans le dossier "Tools" du dossier MPW.
- copier le dossier "VipToMPW_C" en entier dans le dossier MPW.
- !!! Attention ne pas changer le nom de ce dossier, ni les noms des fichiers qu'il contient. !!!
- après cette suite d'instruction, vous êtes prêt à travailler en MPW
- pour compiler un programme en MPW C, il suffit de translater le code VIP en code C MPW via le translateur. Il faut sauver le code C (après translation) dans le dossier VipToMPW_C. Notez qu'un programme (par exemple "Pipeline") doit être sauvé sous "Pipeline.c" par le translateur. Le ".c" est indispensable pour le compilateur MPW.
- pour effectuer la compilation et l'édition des liens, il faut entrer dans le MWP Shell en double cliquant dessus, puis taper la commande
- <CompileVip.c> suivi du nom du fichier C a compiler.

Par Exemple: pour compiler "Pipeline" sauvez le dans le dossier "VipToMPW_C" sous le nom "Pipeline.c" et tapez la commande:

CompileVip.c "Pipeline" le ".c" ne doit pas être précisé, l'application sera sauvée sous le nom "Pipeline" le ".c" ne doit pas être précisé, l'application sera sauvée sous le nom "Pipeline" le ".c" ne doit pas être précisé, l'application sera sauvée sous le nom "Pipeline" le ".c" ne doit pas être précisé, l'application sera sauvée sous le nom "Pipeline" le ".c" ne doit pas être précisé, l'application sera sauvée sous le nom "Pipeline" le ".c" ne doit pas être précisé, l'application sera sauvée sous le nom "Pipeline" le ".c" ne doit pas être précisé, l'application sera sauvée sous le nom "Pipeline" le ".c" ne doit pas être précisé, l'application sera sauvée sous le nom "Pipeline" le ".c" ne doit pas être précisé, l'application sera sauvée sous le nom "Pipeline" le ".c" ne doit pas être précisé, l'application sera sauvée sous le nom "Pipeline" le ".c" ne doit pas être précisé, l'application sera sauvée sous le nom "Pipeline" le ".c" ne doit pas l'application le l'application sera sauvée sous le nom "Pipeline" le ".c" ne doit pas être précisé, l'application sera sauvée sous l'application sera sera l'application s

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VipToMPW_PASCAL

Utilisation du MPW Pascal

- créez dans le dossier VIP de votre disque dur, un dossier "VipToMPW" qui va contenir votre MPW complet (voir doc MPW)
- copiez de la disquette master le fichier "CompileVip.p" et placer le dans le dossier "Tools" du dossier MPW.
- copier le dossier "VipToMPW_PASCAL" en entier dans le dossier MPW.
- !!! Attention ne pas changer le nom de ce dossier, ni les noms des fichiers qu'il contient. !!!
- après cette suite d'instruction, vous êtes prêt à travailler en MPW
- pour compiler un programme en MPW Pascal, il suffit de translater le code VIP en code Pascal MPW via le translateur. Il faut sauver le code Pascal (après translation) dans le dossier VipToMPW_Pascal. Notez qu'un programme (par exemple "Pipeline") doit être sauvé sous "Pipeline.p" par le translateur. Le ".p" est indispensable pour le compilateur MPW.
- pour effectuer la compilation et l'édition des liens, il faut entrer dans le MWP Shell en double cliquant dessus, puis taper la commande
- <CompileVip.p> suivi du nom du fichier Pascal a compiler.

Par Exemple: pour compiler "Pipeline" sauvez le dans le dossier "VipToMPW_Pascal" sous le nom "Pipeline.p" et tapez la commande:

CompileVip.p "Pipeline" le ".p" ne doit pas être précisé, l'application sera sauvée sous le nom "Pipeline"

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